

EDUCATION

University of California, Berkeley, Computer Science, BA; Data Science, BA Aug 2021 — May 2025

GPA: 3.73

Efficient Algorithms (CS170); Compilers (CS164); Database Systems (CS186); Data Structures (CS61B); Machine Structures (CS61C); Principles and Techniques of Data Science (DATA100); Discrete Mathematics and Probability Theory (CS70); Multivariable Calculus (MATH53); Linear Algebra (MATH54)

SKILLS

Programming	Java, Python, C, C++, Swift, Git, Docker, Kubernetes, Web Scraping, SIMD, OpenMP, OpenMPI, OCaml
Data Science	Tensorflow, Scikit Learn, Pandas, SQLite, MySQL, MongoDB, Regular Expressions
Web Development	React.js, Node.js, Flask, HTML/CSS, JavaScript, Markdown

EXPERIENCE

Software Engineering Intern May 2023 — August 2023

Excermatic

Shenzhen, CN

- Developed data visualization tools using Seaborn and Pandas for an internal testing suite that monitors and records valid ranges for anti-theft security antennas for optimized product testing efficiency
- Collaborated with Excermatic's software team to prototype a user-facing Android App in Java. Wire-framed, coded, and tested implementations for personalizing settings for anti-theft products
- Experimented with integrating AI models to help classify RFIDs in tagged merchandise using Tensorflow. Drafted possible implementations and approaches for future use of AI in product operations

URAP Student Researcher

Aug 2023 — Present

Space Sciences Laboratory (UC Berkeley)

Berkeley, CA

- Rebuilt the official data visualization software used in the NASA MMS mission to accommodate satellite formation changes.
- Used Pandas, Seaborn, and PySPEDAS to manipulate and visualize vectorized plasma data.
- Built interactive GUI that automatically marks regions of significant change of Earth's plasma environment.
- Software will be used officially by NASA for 1000+ scientists working on the NASA MMS project.

Computer Science Course Staff

Aug 2022 — Present

UC Berkeley EECS Department / CS Mentors

Berkeley, CA

- Held weekly sections to tutor students on lower division CS courses, mentored cohorts of first time tutors.
- Developed course website, compiled work sheets, hosted multiple exam review sessions and office hours.
- Taught Machine Structure (CS61C), Data Structures and Algorithms (CS61B)

Technical Co-Founder

Nov 2022 — Present

Peer Rising

Berkeley, CA

- Created curriculum for a 1-week summer program to 15 high school students to explore AI and programming with 93% students reporting they feel more confident in technical skills and AI abilities after the camp.
- Developed 3 AI-focused technical projects and a course website containing slides, project, and labs.

PROJECTS

Flight Tracker Software

Nov 2022 — Present

- Built a flight tracker web application that shows additional technical information for aviation enthusiasts.
- Implemented k-nearest neighbor algorithm with built-in SQLite database to recommend interesting aircraft to users.
- Backend obtains live flight info from AeroAPI; built frontend using React.JS, scrapes aircraft images with BeautifulSoup.

Machine Learning Email Filter

Feb 2023 — Apr 2023

- Implemented a Feedforward Neural Network using Tensorflow's Keras framework to filter spam and phishing emails.
- Neural Net included 3 layers and 257 nodes to achieve 99.7% accuracy.
- Performed data cleaning, fine-tuned neural net architecture to achieve 99.7% accuracy.

Parallelism

Mar 2023 — May 2023

- Used thread, data, and program level parallelism libraries and additional optimization techniques to improve performance of convolution operations up to 10x.

Gitlet

Apr 2022

- Built the version control software Gitlet from scratch, mirrors 18 commands of Git.
- Stored files in customized graphs data structures. Implemented Dijkstra's Algorithm, and Breadth First Search.

ACTIVITIES & INTERESTS

TEDx Speaker, Computer Science Mentor, CS61C Course Staff, Pilot, Airplane and Car Enthusiast, Photographer, Outdoor Enthusiast